Interoperable Catalogue System (ICS)

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| **Technical Content and** **System Design Document (SDD)Associated Information Preservation Best Practice** |

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Table of contents

[1 Introduction 1](#_Toc139618953)

[1.1 Purpose of the Document 1](#_Toc139618954)

[1.2 Intended Audience 1](#_Toc139618955)

[1.3 How to use these Best Practice 1](#_Toc139618956)

[1.4 Document Overview 1](#_Toc139618957)

[1.5 Acronyms 1](#_Toc139618958)

[1.6 Related Documents 2](#_Toc139618959)

[1.6.1 Applicable Documents 2](#_Toc139618960)

[1.6.2 Reference Documents 2](#_Toc139618961)

[2 BACKGROUND 3](#_Toc139618962)

[3 OBJECTIVES AND NEEDS 4](#_Toc139618963)

[4 Technical Content and Associated Information elements and identified Formats 5](#_Toc139618964)

[4.1 Information 5](#_Toc139618965)

[5 Recommendations 7](#_Toc139618966)

[5.1 Recommendations Organisation 7](#_Toc139618967)

[5.2 Recommendation Formatting 7](#_Toc139618968)

[5.3 General Recommendations 8](#_Toc139618969)

[5.4 Specific Recommendations 9](#_Toc139618970)

[5.4.1 Future Missions 9](#_Toc139618971)

[5.4.2 Historical Missions 10](#_Toc139618972)

[5.4.3 Current Missions 11](#_Toc139618973)

# Introduction

## Purpose of the Document

This document aims to provide recommendations and best practice for the preservation of Space Technical Content and Associated Information.

## Intended Audience

This document is intended to assist data holders in Earth Observation (EO) data centres with the task of ensuring Earth Observation space Technical Content and Associated Information long-term preservation.

## How to use these Best Practice

In accordance with the CEOS Best Practice, the Technical Content and Associated Information preservation needs to be tailored for the specific mission relevancy and requirements, taking into consideration the user community needs, cost / benefit analysis, preservation objectives, risk assessment, Intellectual Propriety Rights (IPR), and SW dependencies.

## Document Overview

This document is divided into:

Section 1: Introduction

Section 2: Background

Section 3: Objectives and needs

Section 4: Technical Content and Associated Information elements and formats

Section 5: Recommendations

Annex A: Use cases Scenarios

Annex B: Software Preservation Techniques

## Acronyms

|  |  |
| --- | --- |
| **Acronym** | **Description** |
| CEOS | Committee on Earth Observation Satellites |
| FITS | Flexible Image Transport System |
| IPR | Intellectual Propriety Right |
| MS | Microsoft |
| PDF/A | Portable Document Format |
| PNG | Portable Network Graphics |
| WGISS | Working Group on Information Systems and Services |

## Related Documents

### Applicable Documents

|  |  |  |
| --- | --- | --- |
| **Applicable Document ID** | **Document Title** | **Reference** |
| AD-1 | CEOS, “Long Term Preservation of Earth Observation Space Data: Preservation Workflow” | CEOS/WGISS/DSIG/PW |
| AD-2 | CEOS, “EO Preserved DataSet Content” | CEOS/WGISS/DSIG/EOPDSC |
| AD-3 | POCOS, “The Preservation of Complex Objects Volume 1: Visualisations and Simulations” | ISBN 978-1-86137-6305 |

### Reference Documents

The following documents, though not formally part of this document, amplify or clarify its content.

|  |  |  |  |
| --- | --- | --- | --- |
| **Reference Document ID** | **Document Title** | **Reference** | **Availability** |
| NA | PRESERVING VIRTUAL WORLDS  FINAL REPORT | NA | https://www.ideals.illinois.edu/handle/2142/17097 |
| NA | Digital preservation and curation - the danger of overlooking software | NA | https://www.software.ac.uk/resources/guides/digital-preservation-and-curation-danger-overlooking-software |

# BACKGROUND

Digital Preservation represents the management and maintenance of *digital objects* so they can be accessed and used by future users.

In the context of Earth Observation, digital objects are composed of:

* **Data Records**: these include raw data and/or Level-0 data, higher-level products, browse images, auxiliary and ancillary data, calibration and validation data sets, and descriptive metadata;
* **Technical Content and Associated Information**: this includes all the *Tools*used in the Data Records generation, quality control, visualisation and valorisation, and all the *Information* needed to make the Data Records understandable and usable by the Designated Community.

Long-term accessibility and exploitability of Earth Science data requires that not only sensed data, but also technical content and associated information, need to be properly preserved and made accessible.

Information technology is changing rapidly and this change also affects digital data from Earth Observation missions. Risks include the corruption of the bit-stream, obsolescence of the file format, extant hardware and operating environments that make data unreadable on the physical and logical level. On the other hand, insufficient documentation regarding the data, the inability to discover the data can also prevent their re-use.

Digital objects need a hardware and software environment in order to be managed. These environments can be complex and in some cases, distributed. Technological evolution renders them obsolete in a short span of time so ways of preserving both media and their execution context must be found. For some digital objects, such as software programs, the absence of source code may be a problem. Legal aspects, such as copyrights or copy protection mechanisms, can make this even more complex.

# OBJECTIVES AND NEEDS

Digital Preservation consists of the management and maintenance of digital objects so they can be accessed and used by future users. It is important to start thinking about digital preservation early in the life cycle of a digital object because they have significantly shorter life spans. Therefore, by considering the preservation of a digital object early on, even as early as when it is created, a great deal of time and stress is saved later on, when trying to retrieve the information an object holds. In this sense, digital preservation, and especially early digital preservation, is important, not only for personal data management, but also for large repositories that manage a lot of digital objects.

Digital Preservation is frequently focused on long term use, which can be quite difficult to achieve considering how fragile digital objects can be.

The main purpose of this document is to help data owners in preserving information and tools through recommendations and guidelines.

In accordance with the CEOS Best Practice, the Technical Content and Associated Information preservation needs to be tailored for the specific mission relevancy and requirements, taking into consideration the user community needs, cost / benefit analysis, preservation objectives, Intellectual Propriety Rights (IPR), and SW dependencies.

The data manager should tailor the Technical Content and Associated Information preservation to meet the needs of the specific mission, stating which information should be preserved during each phase of the Preservation Workflow in accordance with [AD-1] and maintain the Preserved Data Set Content inventory table with information, and software available under configuration, in accordance with [AD-2].

The Technical Content and Associated Information preservation, through the Preservation Workflow implementation, can be performed on historic, current, and future Earth observation missions. For historic missions, difficulties may arise in recovering all the relevant information and tools. For current missions, preservation activities should be initiated while the mission is still in operation in order to recuperate all relevant information. For future missions the definition of long-term preservation strategies and implementation aspects should ideally be planned for, or initiated during, the mission preparation phases. This will facilitate the availability and usability of data records and technical content and associated information during the mission lifetime and in the long-term, and will reduce associated consolidation and preservation costs.

# Technical Content and Associated Information elements and identified Formats

A non-exhaustive list of Technical Content and Associated Information types is presented below:

* Information:
  + Documentation
  + Images
  + Metadata files (information on creation, access rights, restrictions, preservation history, and rights management)
  + Multimedia (Video/Audio)
  + Workflows
  + Bi directional links
  + Schemas
  + Emails
* Software/Tools:
  + Software Applications:
    - Data Product generation
    - Quality control
    - Product visualisation
    - Value adding
  + SW related “IT Infrastructure”:
    - Compiler
    - Programming language
    - Storage system
    - Operative System
    - Libraries
    - Databases

## Information

Some identified features of Information formats for Digital Preservation are presented below:

* Freely available.
* Limitation in patents or licenses on the format.
* Ubiquitous and in wide use.
* Have an extensive feature set.
* Endorsed by other established repositories.
* Variety of writing and rendering tools available for the format.
* Interoperable, with tools that allow the conversion to other formats.
* Inclusion of error-correction capabilities.
* For image, video and audio information, lossless formats are desirable.
* Support a stable mechanism for metadata management.
* Data integrity features, based on flexible digital signatures for existing and future cryptographic methods.

Self-describing capabilities are very desirable, especially for files that store big data sets.

The existing and possible preservation format of Information Preservation are listed below:

* Text documents (often MS Word, Excel Files, txt, etc.) can be preserved as:
* PostScript, PDF/A, DSSSL, RTF, ASCII, SGML, TIFF, CGM.
* Images (JPEG, TIFF, PNG, FITS, etc.) can be preserved as:
* Loss of Quality JPEG, JPEG2000.
* Lossless compression TIFF, PBM, PNG, FITS.
* Metadata (ASCII, XML, SGML, etc.) can be preserved as:
* ASCII, the most durable format for metadata because it is widespread, backwards compatible when used with [Unicode](http://en.wikipedia.org/wiki/Unicode) (superset of ASCII), and utilises human-readable characters, not numeric codes.
* For higher functionality, SGML or XML should be used.
* Multimedia (AVI, QuickTime, MPEG, WMV, MJ2) can be preserved as:
* MJ2, MPEG-A, Mp4.
* Physical (3D) can be preserved as:
  + Scan 3D format.

# Recommendations

This document addresses the main “areas” in which the recommendations should be applied in order to guarantee the Technical Content and Associated Information elements preservation over time.

Some Use Cases are provided in Annex A in order to describe the Earth Sciences and Earth Observation mission context.

## Recommendations Organisation

The Technical Content and Associated Information preservation recommendations are divided in general and specific areas of recommendations. Three areas are considered:

* Future Missions;
* Historical Missions;
* Current Missions.

## Recommendation Formatting

Each recommendation in this document is assigned a unique identifier.

The recommendation ID scheme follows the pattern:

REC\_< SOURCE>\_<AREAS>\_<ELEMENT>\_xxx

where:

* **REC** is a constant value for all recommendations.
* **<SOURCE>**

| **SOURCE** | **Type** |
| --- | --- |
| GEN | General |
| SPEC | Specific |

* **<AREAS>** if the source is Specific, itdenotes the areas of the mission status.

|  |  |
| --- | --- |
| **AREAS** | **Type** |
| FUT | Future |
| HIS | Historical |
| CUR | Current |

* **<ELEMENT>**

| **ELEMENT** | **Type** |
| --- | --- |
| ALL | Technical Content and Associated Information |
| INF | Information |
| SW | Software |

* **xxx** is a sequential number.

## General Recommendations

**[REC\_GEN\_ALL\_01]**

In order to be able keep track of an organisation’s digital assets related to Earth Sciences and Earth Observation missions, it is recommended to collect and store the metadata of the digital objects in use, or deemed to be preserved, according to international metadata standards and practice for preservation (e.g. PREMIS, Dublin Core, METS, etc.).

**[REC\_GEN\_INF\_01]**

In order to guarantee a reliable preservation of information, several formats are identified. When a digital object is identified as mandatory, two different formats should be used.

* Mission documentation (***mandatory***): the preservation formats considered should be PDF/A.
* SW and HW documentation (***recommended***): the preservation formats to be considered are PDF/A.
* Images (***mandatory***) related to EO missions (e.g. missions quick-looks, paper images etc.): the preservation format considered should be TIFF and FITS. (FITS preferred for flexibility in metadata editing. It allows the handling of more complex metadata schemas).
* Metadata files (***mandatory***): the main selected preservation formats are XML and ASCII.
* Multimedia files (***mandatory***): the main recommended formats (e.g. Videos) are MJ2, Mp4 and MPEG-A

**[REC\_GEN\_SW\_01]**

Emulation and virtualisation require the use of other software in order to preserve the software of interest. Despite the approach (emulation or virtualisation) chosen and implemented to preserve the mission SW and tools, it is necessary that it is refreshed and upgraded periodically.

**[REC\_GEN\_SW\_02]**

If Emulation is selected for SW preservation the emulator should have the following characteristics:

* The emulator is based upon freely available source code and appropriate licensing.
* The emulator is actively maintained.
* There is reasonable internal and external documentation.
* The emulator interface is easy to use by non-technical users.
* The emulator supports a wide range of performance and tuning options.
* The emulator is robust and provides a believable level of fidelity when compared to the original software experience.

**[REC\_GEN\_SW\_03]**

If Virtualisation is selected for SW preservation it should have the following characteristics:

* The virtualisation technology is based upon freely available source code and appropriate licensing. In cases where the source is not available, the virtualisation technology has been developed by a company dedicated to virtualisation.
* The virtualisation technology is actively maintained.
* There is reasonable documentation for the project.
* The virtualisation interface is easy to use.
* The virtualisation technology is robust and provides a believable level of fidelity when executing legacy software.

**[REC\_GEN\_SW\_04]**

If communities of scientists write their own specialist processing programs, such as for the remote sensing discipline, the Cultivation approach can be applied in order to keep the software ‘alive’. Cultivation can benefit from the use of Open Source Software.

## Specific Recommendations

### Future Missions

**[REC\_SPEC\_FUT\_ALL\_01]**

Recommendations about software engineering best practice such as clear licensing; clear documentation; use of commonly adopted and modern programming languages; modular design; revision management and change control; established software testing regime and validated results; separation between data and code; and clear understanding of dependencies, all facilitate software preservation. If the already existing Software Engineering Best Practice cover all preservation requirements, only a statement, with the standards’ references, should be highlighted.

**[REC\_ SPEC\_FUT\_SW\_01]**

Open source software should be preferred for any development in future missions.

In order for future users to be able to use the software, it is critical that they have permission to access the code, to make any changes necessary to get it working as desired, and they should be able to do so without any sort of implied warranty from the original users (particularly as the rest of the software ecosystem will have moved on). Making software available as Free Software or Open Source Software is a simple way of ensuring that this is the case.

**[REC\_SPEC\_FUT\_SW\_02]**

If licensed software is used for new developments, the copyright must be clearly identified and publicised, in order to facilitate future use and preservation.

**[REC\_ SPEC\_FUT\_SW\_03]**

When a new SW is developed, a relation network should be created in order to trace the provenance. The SW needs to be bi-directionally linked to the data-records, documentation, sensors and missions.

**[REC\_ SPEC\_FUT\_SW\_04]**

As well as preserving the source code of the software, it is worth considering whether the history of changes to the software is also in scope for preservation. Most modern software is developed using a revision control system (e.g. Git, Subversion, others) that keeps track of every change made to the software over time. This means it is possible to preserve not just the state of software at the time of preservation, but also its entire history up to that point. This may have future cultural heritage value, as it makes it possible to see the contributions of individuals, as well as the responses of the software developers to external events as expressed through changes to the code. It also makes it clearer when, and why, particular changes to the code were made.

### Historical Missions

**[REC\_SPEC\_HIS\_ALL\_01]**

Prior to starting the preservation activities, several important, non-exhaustive, aspects should be taken into consideration: mission relevancy, preservation scenarios, amount of funding, cost/benefit analysis, designed community requirements, Intellectual Propriety Rights (IPRs), and SW dependencies. Following the assessment, if it is discovered that there are issues related to the recovery of Technical Content and Associated Information, a justification should be openly declared.

**[REC\_SPEC\_HIS\_SW\_01]**

If there is no funding and no mission interest because data records are not unique or already covered by another organisation/owner, then the preservation, hibernation or the procrastination methodologies on Software preservation, should be implemented (To be decided by the Data Holder).

**[REC\_SPEC\_HIS\_SW\_02]**

If a historical SW has been maintained by means of emulation, or virtualisation, or migration etc., all information regarding this preservation activity should be collected in order to trace the implemented changes and evolutions. The use of a Revision Control System is recommended (e.g. Git or Subversion).

**[REC\_SPEC\_HIS\_SW\_03]**

If the Software to be preserved needs to maintain the original fidelity, the Virtualisation or Emulation approaches should be implemented, without making any changes to the original software.

**[REC\_SPEC\_HIS\_SW\_04]**

If the software has an intrinsic value and it can be a valuable historical resource (e.g. if it is the first example of its type, or it was a fundamental part of a historically significant event), the software has inherent heritage value and should be preserved as it is (Preservation approach).

**[REC\_SPEC\_HIS\_SW\_05]**

If the software can’t be separated from the data or digital object (For example, if the software and the data form an integrated model, where the data by itself is meaningless) it must be preserved together with the data.

**[REC\_SPEC\_HIS\_SW\_06]**

If the owners and the developers of the code are available, the source code and the relevant hardware are accessible, and if there are no issues with licensing or rights management, then the migration of the software can be followed.

**[REC\_SPEC\_HIS\_SW\_07]**

If SW is solely used internally by an organisation, where there is no use or interest from external users, and it must perform exactly as the original, then the preservation approach can be followed.

### Current Missions

**[REC\_SPEC\_CUR\_ALL\_01]**

For Current Missions, a mixed approach can be followed, where recommendations for both Historical and Future missions can be pursued. For example, for new developments, Future Missions recommendations should be implemented; otherwise Historical recommendations can be followed.